Task/Tutorial Log 1

Date

Start

End

Time

Task

18/10/2018

3:00 PM

3:05 PM

5 Minutes

Create The Scene

18/10/2018

3:10 PM

3:20 PM

10 Minutes

Create Crouch Script

Total Time: 15 Minutes

Task/Tutorial Log 2

Date

Start

End

Time

Task

19/10/2018

4:45 PM

4:55 PM

10 Minutes

Place assets in environment

19/10/2018

5:00 PM

5:20 PM

20 Minutes

Create Character Moving with WASD script

19/10/2018

5:25 PM

5:30 PM

5 Minutes

Control the X-axis rotation using the mouse

19/10/2018

5:35 PM

5:40 PM

5 Minutes

Control the Y-axis rotation using the mouse

Total Time: 40 Minutes

Task/Tutorial Log 3

Date

Start

End

Time

Task

20/10/2018

3:00 PM

3:05 PM

5 Minutes

Create The Scene

20/10/2018

3:10 PM

3:40 PM

30 Minutes

Scripting the scan script. Using q to scan

20/10/2018

3:45 PM

3:55 PM

10 Minutes

Create and add scan tag

20/10/2018

Total Time: 45 Minutes

Task/Tutorial Log 4

Date

Start

End

Time

Task

22/10/2018

5:00 PM

5:05 PM

5 Minutes

Create The Scene

22/10/2018

5:10 PM

5:30 PM

20 Minutes

Scripting Object to scan script

22/10/2018

5:40 PM

5:45 PM

5 Minutes

Add Mesh colliders to scannable objects

22/10/2018

5:50 PM

6:00 PM

10 Minutes

Adding colour to a scannable asset

Total Time: 40 Minutes